

WELCOME

Mobile Applications Testing



Mobile Ecosystem

Mobile World Statistics

Carriers/Service Providers

Network

Manufactures

Devices

Platforms/OS

Frameworks

API-Apps

Services

FRAMEWORKS : distinguishing features

SOFTWARE FRAMEWORK

Sets of libraries or classes

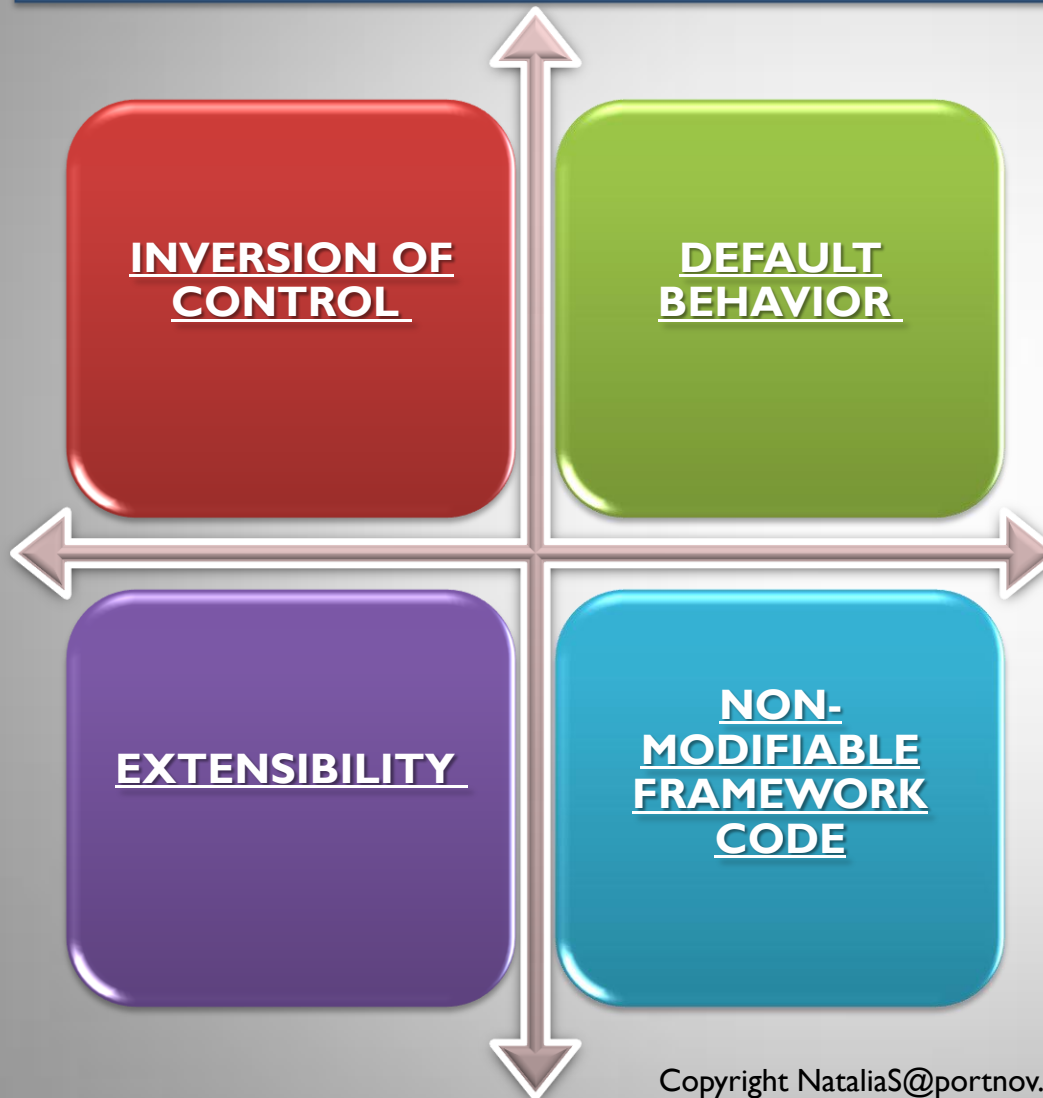
Built-in
generic
functionalities,
Deals with
standard low-
level details

Reusable
software
environment

Working
template
application

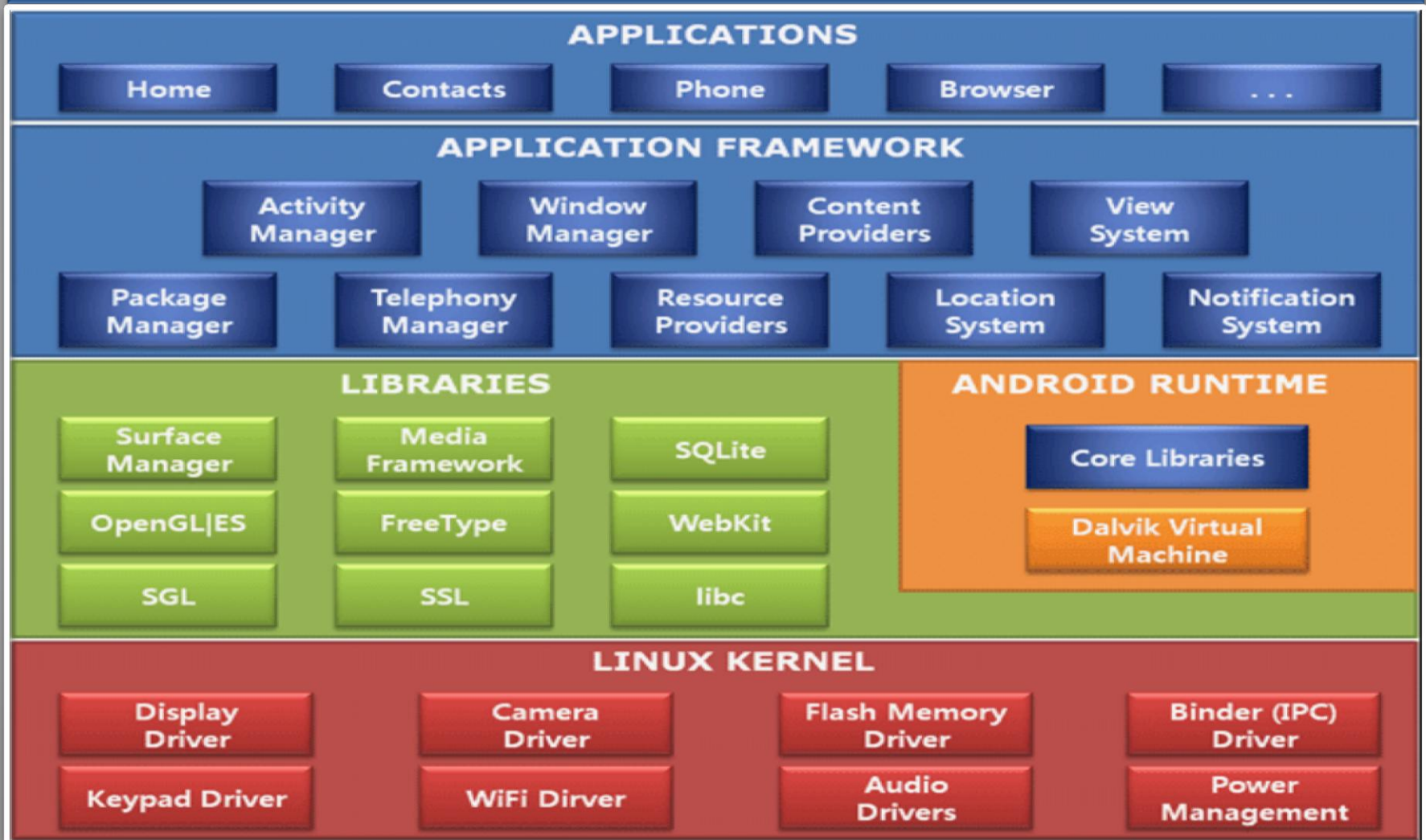
Can be
modified by
writing
additional
code

FRAMEWORKS : distinguishing features



Platforms / OS :

ANDROID ARCHITECTURE



Platforms / OS :

ANDROID ARCHITECTURE

Linux kernel

- This provides basic system functionality like process management, memory management, device management like camera, keypad, display etc.

Libraries

- It is this layer that enables the device to handle different types of data

Android Runtime

- The Android runtime also provides a set of core libraries which enable Android application developers to write Android applications using standard Java programming language

Application Framework

- The Application Framework layer provides many higher-level services to applications in the form of Java classes. Application developers are allowed to make use of these services in their applications.

Applications

- You will find all the Android application at the top layer. You will write your application to be installed on this layer only. Examples of such applications are Contacts Books, Browser, Games etc.



FRAMEWORKS

Example → ANDROID APP

Application Framework sits on top of native libraries, android runtime and Linux kernel.

This framework come pre-installed with high-level building blocks that developers can use to program applications.

RIGHT SIDE → the most important application framework components for our application and Android development in general.

Activity Manager

- **Manages the lifecycle of application**

Content Provider

- **Stores and retrieves data and makes it accessible to all applications**

View system

- **Handles GUI related Tasks**

Package Manager

- **Retrieves various info related to the currently installed app on a device**

Resource Manager

- **Provides access to non-code resources such as icons, etc**

Location Manager

- **Location-based and related services**

Notification Manager

- **Executes and Manages all Notifications, alerts, etc**

FRAMEWORKS

Example → Win CE and OS X

SF is a universal, reusable software platform used to develop applications, products and solutions.

SF include support programs, compilers, code libraries ,APIs and tool sets that bring together all the different components to enable development of a project or solution.

- Platform: Windows CE□
- OS: Windows Phone
- Framework: .NET
- Platform: OS X□
- OS: iOS
- Framework: Cocoa Touch



FRAMEWORKS : CONCLUSION

SUMMARY

Soft development is about getting stuff done, not figuring out how to get it done.

Frameworks and libraries help the developers focus on creating rather than figuring stuff out.

Rather than reinventing the wheel, Developers can use a framework or library to delegate brunt, noncreative and repetitive work, freeing up their time and energy to create the actual website or application.



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API-Apps and other

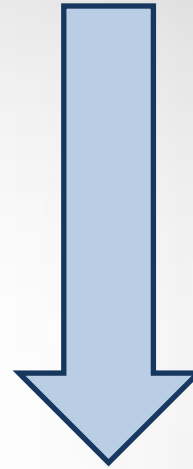
Services

API-APP

Application Programming interface (API) is a set of functions, classes, libraries, or packages (a.k.a. frameworks)

API allowing developers access an application's services by using the programming languages □

An API may include specifications for routines, data structures, object classes, and variables



Generally speaking, API → specification of how some SW components should be interacting with one another other
[Tutorial : Click Here](#)



API-APP

An **Application Program Interface (API)** is code that allows software programs to communicate with each other.

It defines the correct way to write a program that requests services from an operating system or other application.

APIs are implemented by function calls.

The API defines the correct way for a developer to write a program that requests services from an Operating System or other application.



API-APP : How they Work?

APIs are made up of two related elements.

The first is a specification that describes how information is exchanged between programs, done in the form of a request for processing and a return of the necessary data.

The second is a software interface written to that specification and published in some way for use.

The software that wants to access the features and capabilities of the API is said to call it, and the software that creates the API is said to publish it.



API-APP Basic Types

APIs take three basic forms: local, web-like **and** program-like.

The three basic types of APIs

APIs take three basic forms: local, web-like and program-like. Here's a look at each type.

Local APIs

The original API, created to provide operating system or middleware services to application programs.

Web APIs

Designed to represent widely used resources like HTML pages and are accessed using a simple HTTP protocol. Often called REST APIs or RESTful APIs.

Program APIs

Based on RPC technology that makes a remote program component appear to be local to the rest of the software.

API-APP Basic Types

APIs take three basic forms:

Local APIs

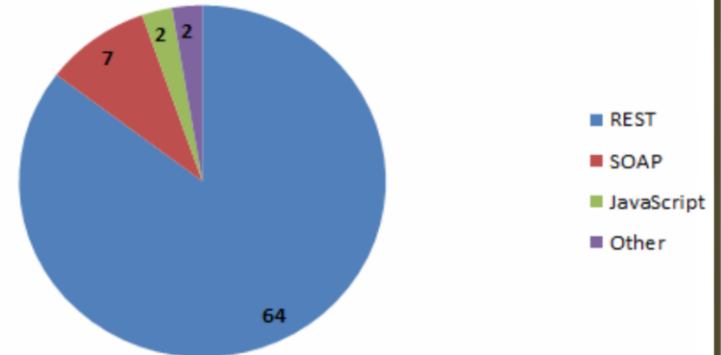
Local APIs are the original form, from which the name came.

They offer OS or middleware services to application programs.

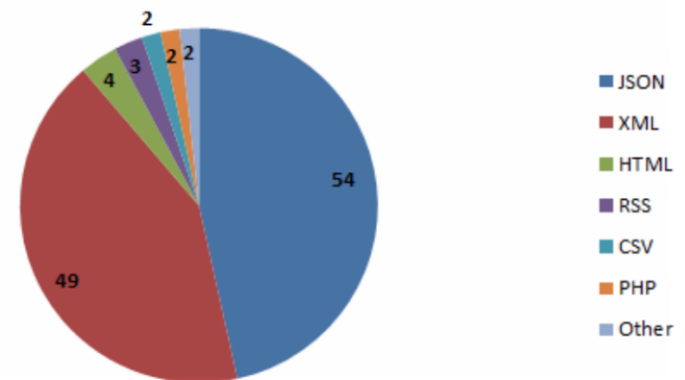
Example :

Microsoft's .NET APIs, the TAPI ([Telephony API](#)) for voice applications, and database access APIs

Protocols Used in Local APIs



Data Formats Used in Local APIs



API-APP Basic Types

Web APIs

APIs take three basic forms:

Web APIs are designed to represent widely used resources like [HTML](#) pages and are accessed using a simple [HTTP](#) protocol.

Any web [URL](#) activates a web API.

Web APIs are often called [REST](#) ([representational state transfer](#)) or [RESTful](#) because the publisher of REST interfaces doesn't save any data internally between requests.

As such, requests from many users can be intermingled as they would be on the internet.



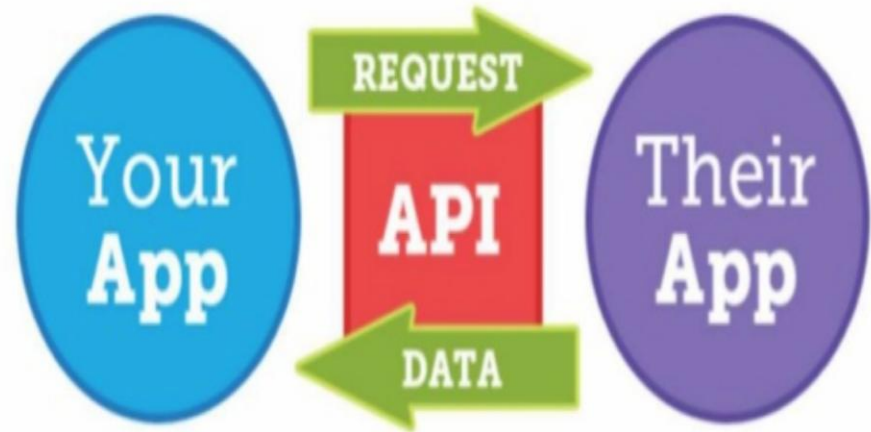
API-APP Basic Types

Program APIs

APIs take three basic forms:

Program APIs are based on remote procedure call (RPC) technology that makes a remote program component appear to be local to the rest of the software.

Service oriented architecture (SOA) APIs, such as Microsoft's WS-series of APIs, are program APIs.



API-APPS : EXAMPLES

The following list contains several examples of popular APIs:



Google Maps API: *Google Maps APIs lets developers embed Google Maps on webpages using a JavaScript or FlashInterface*



YouTube APIs: *YouTube API: Google's APIs lets developers integrate YouTube videos and functionality into websites or applications*



Flickr API: *The Flickr API is used by developers to access the Flickr photo sharing community dataThe Flickr API consists of a set of callable methods, and some API endpoints*



Twitter APIs: *Twitter offers two APIs. The REST API and Search API*



Amazon Product Advertising API: *Amazon's Product Advertising API gives developers access to product selection and discovery*



UserEngage : *Engagement tool, marketing automation platform that tracks your visitors*

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SERVICES



MOBILE SERVICES



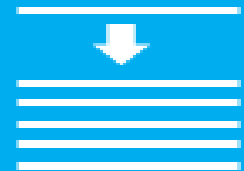
Auth



Server Logic



Notifications



Logging



Data



Diagnostics



Scale

SERVICES : Mobile Banking, Payments

Mobile banking can be done



by
accessing
bank's web
page
through
the web
browser
on your
mobile
phone,



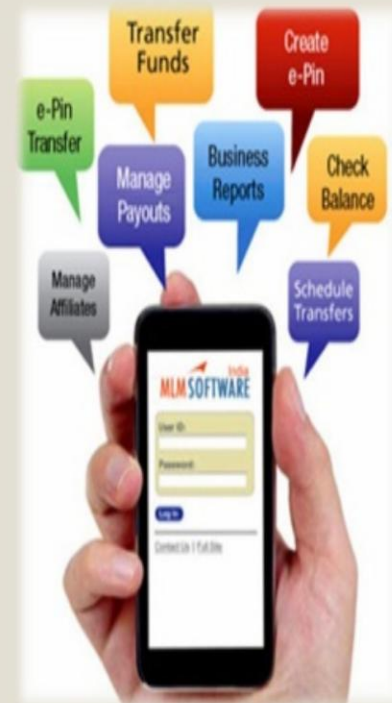
via text
messaging



by using an
application
downloaded
to your
mobile
phone

Mobile Banking Services

- Account information
- Transaction
- Investments
- Support
- Content services



SERVICES :

Location Based Services (LBS)

LBS include services are to identify a location of a person or object, such as discovering the nearest banking cash machine or the whereabouts of a friend or employee.

LBS include parcel tracking and vehicle tracking services.

LBS can include mobile commerce when taking the form of coupons or advertising directed at customers based on their current location.

They include personalized weather services and even location-based games.

SERVICES :

Location Based Services (LBS)

Location Based Services

```
graph TD; A[Location Based Services] --> B[Maps & Navigation]; A --> C[Tracking Services]; A --> D[Information Services]; A --> E[Application]; B --> B1[Maps]; B --> B2[Routing]; B --> B3[Assisted Navigation]; C --> C1[Friends & Family Finder]; C --> C2[Traffic]; C --> C3[Vehicle Tracking]; D --> D1[Yellow Pages (Local Search)]; D --> D2[City Guides]; D --> D3[User Generated Content (UGC)]; E --> E1[Social Networking]; E --> E2[Context Advertising];
```

Maps & Navigation

- Maps
- Routing
- Assisted Navigation

Tracking Services

- Friends & Family Finder
- Traffic
- Vehicle Tracking

Information Services

- Yellow Pages (Local Search)
- City Guides
- User Generated Content (UGC)

Application

- Social Networking
- Context Advertising

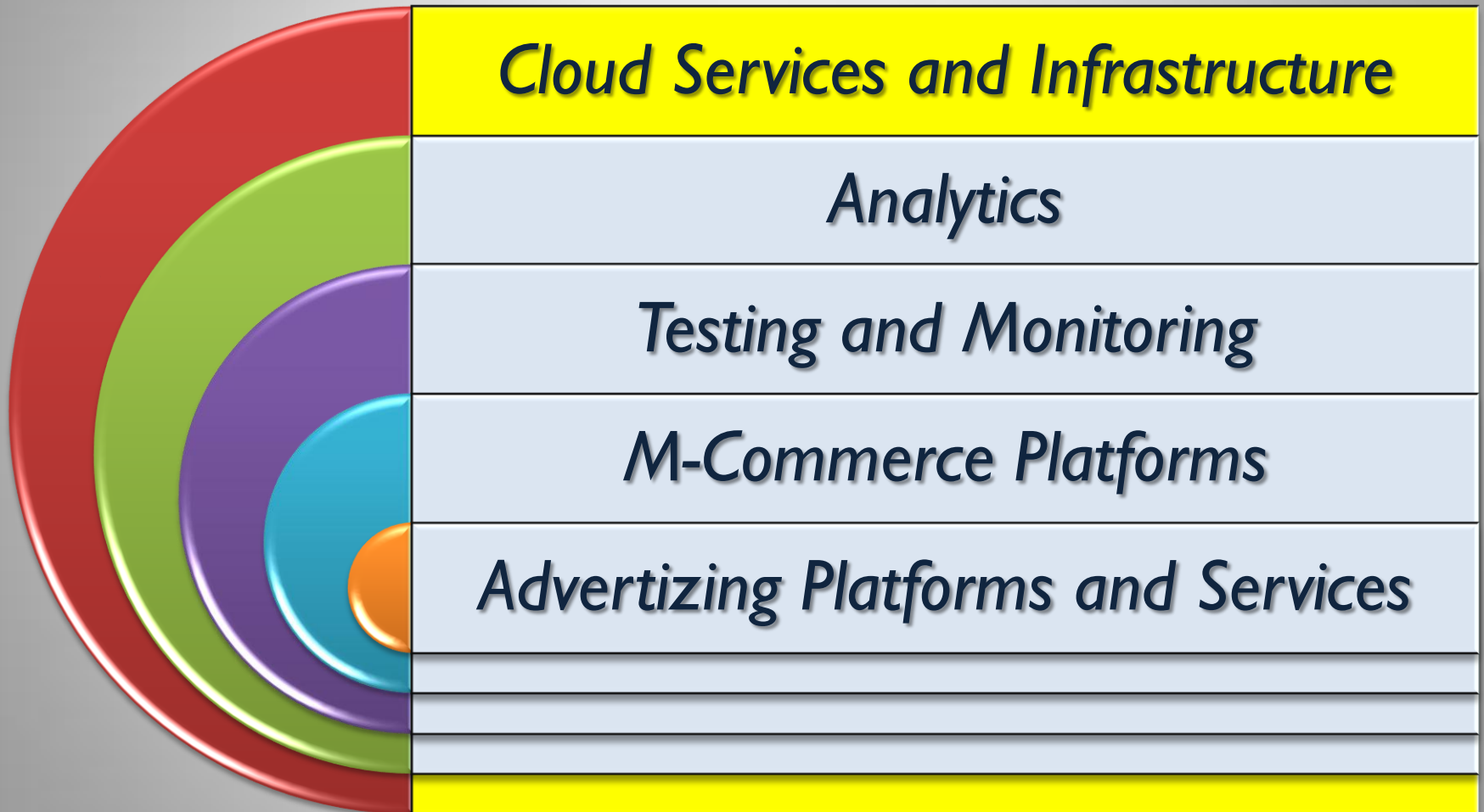
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SERVICES



SERVICES :

Cloud Services and Infrastructure

WHAT IS THAT ?

The **Mobile Cloud** is Internet-based data, applications and related **Services** accessed through Smart Phones, Laptop Computers, Tablets and other portable devices.

According to the survey, mobile cloud computing is emerging as one of the most important branches of cloud computing, and is still in its infancy. Therefore it's highly relevant to clarify the confusion that has arisen around mobile cloud computing.



SERVICES :

Cloud Services and Infrastructure

A mobile cloud should be able to sync a wide variety of data and content, between any source and device.

Even with fast 4G networks, there will still be pockets of non-networked areas and times when devices are offline, and people will still want access to their data and content.

Furthermore, for a good user experience, it is necessary for many apps to access local device



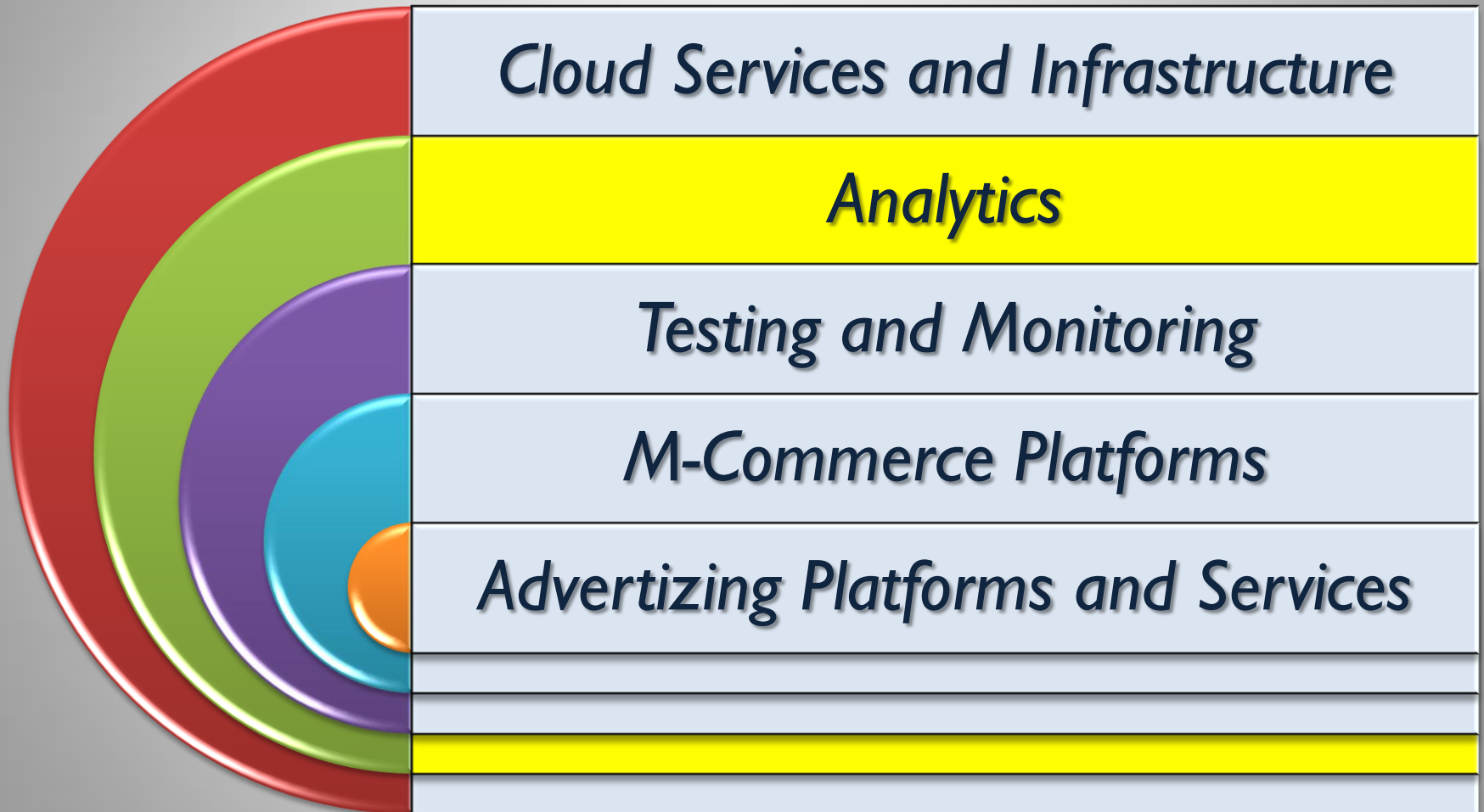
SERVICES :

Cloud Services and Infrastructure : Summary

An important aspect of a mobile cloud platform is the ability to remotely manage devices over the air, in terms of provisioning devices, performing diagnostics, updating software and settings, and remotely locking devices and erasing data for security reasons.

These functions are typically found today with higher end SmartPhones such as BlackBerries and iPhones, but they are increasingly becoming expected with other types of portable devices.

SERVICES



SERVICES : Analytics

WHAT IS THAT ?

Mobile **ANALYTICS** involves measuring and analyzing data generated by mobile platforms and properties, such as mobile sites and mobile applications

It tracks, measures and understands how mobile users are interacting with mobile sites and mobile apps.

It could be separated in these categories



app
analytics

digital
analytics

web
analytics

SERVICES :

Analytics

app analytics



App analytics, or mobile app analytics, is the measurement and analysis of data generated when users interact with your mobile applications

digital analytics



Digital analytics encompasses the collection, measurement, analysis, visualization and interpretation of digital data illustrating user behavior on websites, mobile sites and mobile applications.

web analytics



Web analytics groups together the measurement, collection, analysis and presentation of data from the Internet in order to understand and optimize how websites are used.

SERVICES : Analytics TOOLS

- <http://www.bluecloudsolutions.com/blog/app-analytics-tools-developers/>



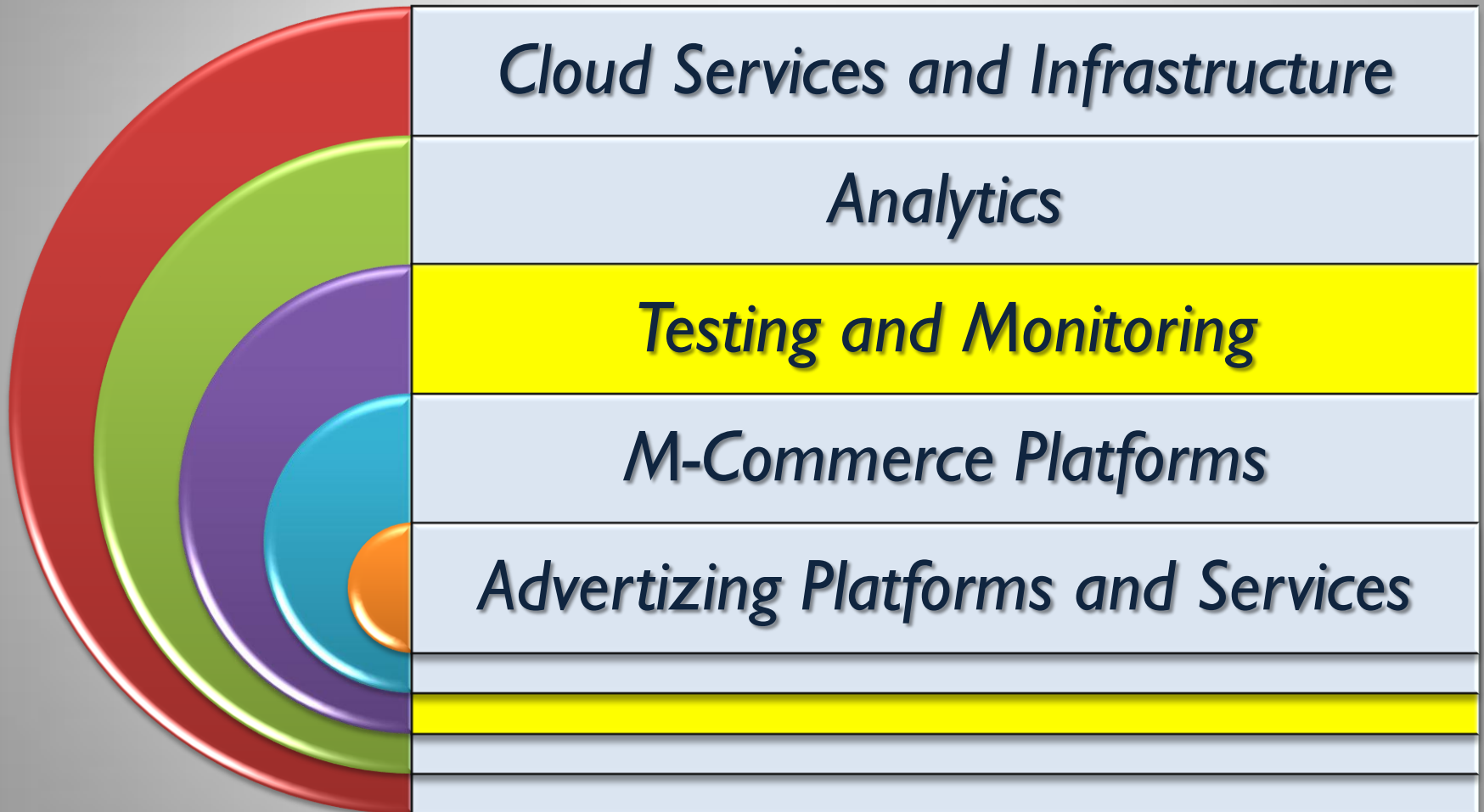
Check this link to learn
more about TOOLS

"Insights from Google Analytics for Mobile Apps resulted in a 39% increase in store traffic and a more than 5x increase in game tutorial completion."

Mike McCarthy, Senior Brand & Community Manager, Certain Affinity



SERVICES



SERVICES :

Testing and Monitoring



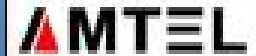
With limited resources and a need for quality assurance, mobile application testing can be an intimidating task.



Mobile app testing and monitoring provides companies with a way to discover and address the issues that affect mobile app performance, adoption and user retention.



The ability for customers to seamlessly access web-based services at any time, from any location, and on any mobile device is a key revenue enabler.



SERVICES :

Testing and Monitoring : HOMEWORK

- **Perfecto Mobile** is a global provider of cloud-based testing, automation and monitoring solutions for **mobile** applications and websites utilizing a wide selection of REAL and emulated **mobile** devices.
- Please use this link to get familiar with this tool :
- <https://www.youtube.com/user/PerfectoMobile>
- **Keynote DeviceAnywhere**, now known as Keynote Mobile Testing, is a solution made by [Keynote Systems](#), Inc. that provides a service for planning, testing and monitoring the functionality, usability, performance and availability of mobile apps and websites
- Please use this link to get familiar with this tool :
- <https://www.youtube.com/watch?v=rtvz9yrw95Y>

